

WHAT TO BRING CHECKLIST:

Please label all items to ensure lost items can be returned to you.



Bedding Needs

- Sheets (for a twin bed)
- Pillow and pillowcase
- Blanket

Clothing*

- Casual clothing for classes and activities
- Long pants and **closed shoes for labs**
- Jacket, sweatshirt or sweater
- Rain gear or umbrella
- Pajamas
- Dressier clothing/shoes for dances (if desired)
- Swimsuit, flip flops and pool towel
- Clothes hangers
- Athletic shoes
- Costume or materials to make a costume for an activity

Bath supplies

- Deodorant, lotion
- Bath towels and washcloths
- Toothbrush, toothpaste
- Shampoo and soap
- Hair dryer, hair products
- Bath mat

Laundry supplies

- Detergent
- Fabric Softener / Dryer sheets
- Laundry bag or basket

School Supplies

- Paper, notebooks, pens, pencils, highlighters,
- Backpack or book bag
- Water bottle (very important!)

Personal Needs

- Any necessary medications (in their original containers)
- Sunscreen (strongly recommended), a hat, and sunglasses
- Non-aerosol insect repellent (recommended)

Miscellaneous – OPTIONAL

- Music players with headphones
- Stationery and postage for letters
- Books for recreational reading
- Musical instruments
- Any sports equipment desired (Frisbee, softball gloves, tennis racquets, etc.)
- Spending money (\$75-\$100 average spent)
- Camera

* We recommend bringing as many changes of clothing and pj's as possible to prevent needing to do more than 1-2 loads of laundry during the academy. It is also recommended to be sure to bring more than one bath towel/wash cloth. Students most definitely have laundry access; however, we do have limited time frames for laundry to be done due to student time in classes, planned activities and events. Therefore, it is helpful to bring as many outfits as you can to reduce the number of times you will need to do laundry while on campus. We do have a rotation for students to have an opportunity, however the availability of machines is still limited.

WHAT NOT TO BRING:

- Weapons of any kind (including, but not limited to: pocket knives, BB guns, darts and martial arts devices)
- Alcohol, illegal drugs, vaping/juul, cigarettes/e-cigarettes and/or any other versions or products related to, or similar to these items
- Flame-producing device (including matches, lighters, candles, and firecrackers/fireworks)
- Pets of any kind
- Bicycles, skateboards, wheelies, or scooters
- Products that damage surface finishes (such as slime, goop, silly string, etc.)
- Televisions, computer/video games, portable game systems, etc.
- Halogen lamps, hot pots, electric skillets, microfridges, etc.
- Laser pointers
- Any other items that may or may not be deemed as questionable, destructive and/or harmful to yourself and/or others.

NOTE: We reserve the right to confiscate, for any length of the Academy, any items that demonstrate the potential for distracting students from the goals of the program, pose undue risk to the safety and well-being of people, or pose undue risk to property. We will use our best judgment to ensure the safety of all students, staff and faculty. The Joseph Baldwin Academy and/or Truman State University are not responsible for loss or damage of any items brought to campus.